

## iGCSE Maths Topic Checklist

<b>iGCSE Topics</b>						
1)	2D shapes - area and perimeter (squares, rectangles, trapezium, parallelograms and triangles)					
2)	2D shapes - area of compound shapes					
3)	3D shapes - surface area and volume of spheres and cones (including with algebra)					
4)	3D shapes - surface area and volume of prisms and cylinders (including with algebra)					
5)	3D Pythagoras					
6)	Addition of integers					
7)	Algebraic fractions					
8)	Algebra – collecting like terms (adding and multiplying)					
9)	Angles in parallel lines					
10)	Angles in polygons					
11)	Area of any triangle					
12)	Bar charts					
13)	Basic Probability– conditional probability with algebra					
14)	Bearings					
15)	Best buy questions					
16)	BIDMAS					
17)	Bounds					
18)	Calculation money problems					
19)	Circles – area and perimeter					
20)	Circle theorems (including intersecting chord theorem)					
21)	Completing the square					
22)	Conversions and units					
23)	Coordinates					
24)	Cumulative frequency					
25)	Decimals – addition, subtraction, multiplication and division					
26)	Decimals - recurring decimals to fractions					
27)	Differentiation					
28)	Direct and inverse proportion					
29)	Distance and velocity time graphs					
30)	Division of integers					
31)	Drawing graphs by plugging into tables and plotting the points					
32)	Drawing quadratic graphs					
33)	Enlargements – negative scale factor					
34)	Estimating					
35)	Exchange rate					
36)	Expanding brackets (including triple brackets)					
37)	Factorising					
38)	Factors and Multiples					
39)	Forming and solving equations					
40)	Fractions – adding, subtracting, multiplying and dividing					
41)	Fractions of an amount					
42)	Fractions- writing, simplifying and ordering					
43)	Fractions, decimals and percentages (converting between)					
44)	Frequency Polygons					
45)	Frequency tables					
46)	Function machines					
47)	Functions – inverse and composite (including domain and range)					
48)	HCF and LCM					
49)	Histograms					
50)	Indices					
51)	Indices – fractions and negative powers					
52)	Inequalities – representing on a number line					
53)	Inequalities – solving equations					
54)	Inequalities on graphs – shading					
55)	Inequalities - quadratics					
56)	Mean and median (this doesn't include finding the class interval containing the median)					
57)	Multiplication of integers					
58)	Names of angles					
59)	Names of Polygons					
60)	Negative numbers					
61)	Number Substitution					
62)	Other graphs – cubic, reciprocal					
63)	Other graphs – trig/exponential					
64)	Percentage change					

65) Percentages - compound interest and depreciation			
66) Percentages- finding percentages of amounts			
67) Percentages – increase/decrease			
68) Percentages – repeated percentage change			
69) Percentages – reverse percentages			
70) Pictograms			
71) Pie charts			
72) Place value			
73) Plans and elevations			
74) Powers and roots			
75) Prime factor trees			
76) Probability basics			
77) Probability trees			
78) Probability tree diagrams – conditional probability with algebra			
79) Product rule for counting			
80) Proportion – recipes and ingredients			
81) Pythagoras			
82) Rates of change and tangents to curves			
83) Ratio – writing as a fraction and simplifying			
84) Ratio – writing ratios as fractions			
85) Ratio – sharing			
86) Ratio – with algebra			
87) Re-arranging formulae (changing the subject)			
88) Reading scales			
89) Real life graphs - interpreting			
90) Rounding			
91) Scale drawings			
92) Scatter graphs			
93) Sectors - area and arc length			
94) Sequences - nth term of a linear sequence (common difference)			
95) Sequences - Sum of n terms of an arithmetic series			
96) Similar shapes (lengths)			
97) Similar shapes (area and volume)			
98) Simultaneous equations - linear			
99) Simultaneous equations - quadratic			
100) Simultaneous equations graphically			
101) Sine cosine rule (including with algebra)			
102) SOHCAHTOA			
103) Solving linear equations			
104) Solving quadratics			
105) Speed and density			
106) Standard form			
107) Straight line graphs - gradient, midpoint equation etc			
108) Straight line graphs - parallel and perpendicular lines			
109) Straight line graphs – finding areas under the graph			
110) Subtraction of integers and decimals			
111) Surds			
112) Tangent equation			
113) Time			
114) Transformations of shapes (reflections, enlargements rotations and translations)			
115) Transforming curves			
116) Two way tables			
117) Using graphs to solve equations (quadratics and cubics)			
118) Vectors (including modulus)			
119) Vector - proof questions			
120) Venn diagrams			