

AQA vs Edexcel Further Maths Topic Checklist

Order of difficulty from greatest to least: Edexcel iGCSE Further followed by AQA GCSE Further

AQA GCSE: 2 papers (one calculator, one non calculator)

Edexcel iGCSE: 2 papers (both calculator)

AQA GCSE: 2 papers (one calculator, one non calculator)

Topics	AQA Further GCSE	Edexcel Further iGCSE
Number		
Product Rule for Counting		
Algebra		
Expanding brackets and collecting like terms		
Factorising (common factor, product sum, AC method, grouping, diff of 2 squares)		
Completing the square		
Indices		
Surds		
Solving linear equations		
Solving quadratic equations (via factorising, quadratic formula and completing the square)		
Simultaneous equations (linear and quadratic) - 2 unknowns (algebraic and graphical solutions)		
Simultaneous equations (linear) - 3 unknowns		
Forming equations – linear and quadratic		
Forming equations – Cubic		
Solving inequalities – linear		
Solving inequalities - quadratic		
Graphs of linear inequalities (shading)		
Binomial expansion		
Algebraic fractions		
Re-arranging equations to make the subject		
Factor theorem		
Remainder theorem		
Polynomial division		
Solving cubics		
Algebraic Proof		
n th term of linear sequences		
n th term of quadratic sequences		
Sequences – n th term and limiting value		
Functions		
Functions – basics		
Functions – composite and inverse		
Functions – Knowing when an inverse exists		
Functions – domain and range		
Graphing		
Sketching functions – linear, quadratic, cubic, rational		
Sketching functions – exponential		
Sketching functions – trig		
Sketching functions – piecewise		
Exponentials and Logarithms		
Exponential and log graphs		
Log rules/properties (index, multiplication, division, power and change of base)		
Converting an exponential to a linear form		
Solving exponentials		
Modelling – growth and decay		
Series		
Σ notation		
Arithmetic and geometric series		
Coordinate Geometry – Straight Line Graphs		
Gradients		
Midpoints		
Distance between two points		
Use ratio to find the coordinates of a point on a line given the coordinates of 2 other points		
Equation of a straight line (drawing and finding the equation)		
Parallel and perpendicular lines		

Circles (equation of a circle)		
Equation of a tangent to a circle		
Linear programming – forming inequalities and shading in order to optimise + applications)		
Calculus		
Basic differentiation of kx^n where n is any integer		
Rates of change and connected rates of change understanding		
Equations of tangents and normals		
Stationary/turning points		
Classifying maximum and minimum		
Sketching a curve based on max and min points		
Differentiation of polynomials, trig and exponentials $x^n, \frac{1}{x}, \sin ax, \cos ax, e^{ax}$)		
Product and quotient rule		
Increasing/decreasing functions		
Second derivative		
Kinematics		
Basic integration		
Integration of polynomials, trig and exponentials $x^n, \sin ax, \cos ax, e^{ax}$)		
Scalar and vector quantities		
Addition and subtraction of vectors		
Comparing components of vectors		
Magnitude of a vector		
Position vector		
Unit vector		
Geometry - parallel lines and collinearity		
Matrix Transformations (2x2 or 2x1 matrices)		
Multiplying matrices		
Identity matrix		
Transformation matrices		
Trigonometry		
Surface area and volume of prisms, cylinders, sphere, cones and pyramids (assumed)		
Sine and cosine rule		
Sine Rule - ambiguous case		
Area of any triangle		
Pythagoras and SOHCAHTOA in 2D and 3D		
Trig graphs		
Trig identities - $\sin^2 x + \cos^2 x = 1, \tan x = \frac{\sin x}{\cos x}$		
Trig identities - $\sin(a \pm b), \cos(a \pm b), \tan(a \pm b)$		
Trig - special angles		
Finding values of sin, cos and tan for any angle		
Given value of one trig function, find the value of another trig function		
Angles between a line and a plane and between 2 planes		
Solving trig equations		
Radians		
Arc length and Area of a sector		